

• **FAT**: *File Allocation Table*

- The original MS-DOS filesystem, tree structure
- Limited depth of sub-directories, limited filename length
- Follow-up systems: **FAT8/16/32**, **VFAT**, **exFAT**
 - **VFAT** and **exFAT** are nowadays used on external/flash USB disks

• **NTFS**: *NT File System*

- First appeared on Windows NT
- Current MS filesystem on Windows

• **ISO9600**: Read-only files system for CD/DVD

- Limited subdirectory length, limited filenames
- Enhanced systems: **Joliet**, **ElTorito**, **Rock Ridge**

MS filesystems in Linux

- Linux can work with all of them (R/W).
- MS formats are not open \implies reverse engineering
- Support for the newest **exFAT** is yet somewhat experimental

Journaling filesystems on Linux

- Keeps track of disk operations not yet performed / finished
- Minimizing loss of data

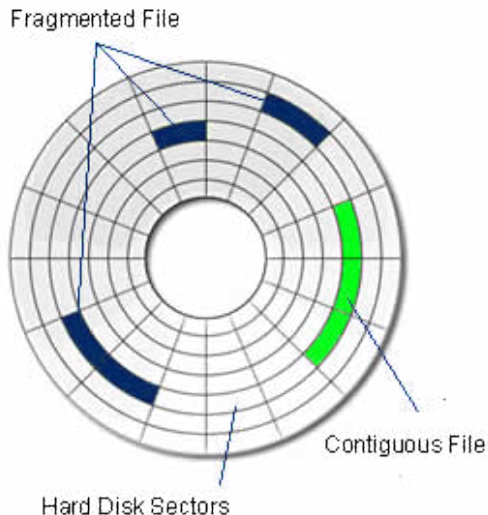
Swap

- Enhancing RAM of the system
- When RAM gets full, swap is used to store temporarily unused data
- No special structure
- Windows equivalent: **pagefile.sys**

- **Ext2, Ext3, Ext4:** The most common on Linux
 - **Ext3** = **Ext2** + journal
 - **Ext4** allows for larger files and for more files per dir (32000 vs 64000)
- **XFS:** Silicon Graphics for the OS *IRIX*
 - Good performance for large data handling
- **ReiserFS, Reiser4:**
 - Good performance for large number of small files
 - Connecting advantages of filesystems and databases
 - **Developed by Hans Raiser (in 2008 convicted murderer)**a
- **JFS:** IBM for the OS *AIX* and later for *OS/2* and Linux
 - First journaling system
- **AFS: Andrew File System**
 - Distributed file system for large networks of servers and client workstations

Filesystem	Max. velikost filesystemu	Velikost bloků	Max. velikost souboru
Ext2	4 TB	1KB-4KB	2 GB
Ext3	4 TB	1KB-4KB	2 GB
ReiserFS	16 TB	až 64KB	2 [^] 10 PB *1
XFS	18000 PB *1	512B - 64KB	9000 PB *1
JFS	512 B / 4 PB *2	512B, 1024B, 2048B, 4096B	512B / 512Tb *2





No defragmentation on Linux

- MS filesystems need occasional defragmentation:
 - Files are placed to the next free sector on the physical disk \Rightarrow when a file is enlarged, the next sector of physical disk is usually already occupied by another file \Rightarrow **file fragmentation**
- Linux filesystems defragment on the fly:
 - Files are placed on distant sections on the physical disk \Rightarrow space around existing file is usually free
 - If there is a danger file would become fragmented, the system tries to find a continuous space on the physical disk and moves the file in there
 - Fragmentation thus appears only when disk is close to full

- *Directory* (**d**): container of files
- *Plain file* (**-**): ordinary file (collection of bytes)
- *Symbolic link* (**l**): analogy of hypertext link or shortcut in Windows
- *Hard link*: similar to ordinary file, just another name for one file
- *Block and character device* (**b,c**): representation of HW devices
- *Name pipe* (**p**): named pipes for communication between applications instead through RAM
- *Socket* (**s**): duplex communication between processes

```
meop35 exam # ls -lai
total 21
1433763 drwxr-xr-x  5 petr petr    288 Oct  9 11:59 .
   4350 drwxr-xr-x 11 petr users   976 Oct  9 11:57 ..
1434761 -rw-r--r--   1 petr petr   13643 Oct  8 21:37 FILESYSTE.win
1434763 lrwxrwxrwx   1 petr petr     11 Oct  9 11:59 core -> /proc/kcore
1434735 drwxr-xr-x  2 petr petr     48 Oct  9 11:57 doc
1434764 srwxrwxrwx   1 petr petr     0 Oct  9 11:59 gpmctl
1434757 drwxr-xr-x  2 petr petr     72 Oct  9 11:58 hudba
1434758 -rw-----   1 petr petr     31 Aug 21 13:52 hymna.mp3
1434756 drwxr-xr-x  2 petr petr     80 Oct  9 11:58 prednasky
1416878 crw-rw----   1 root tty    2, 190 Oct  9 11:59 ptysae
1434762 lrwxrwxrwx   1 petr petr     9 Oct  9 11:58 sym_link -> hymna.mp3
meop35 exam # █
```

List files using command `ls -lah`



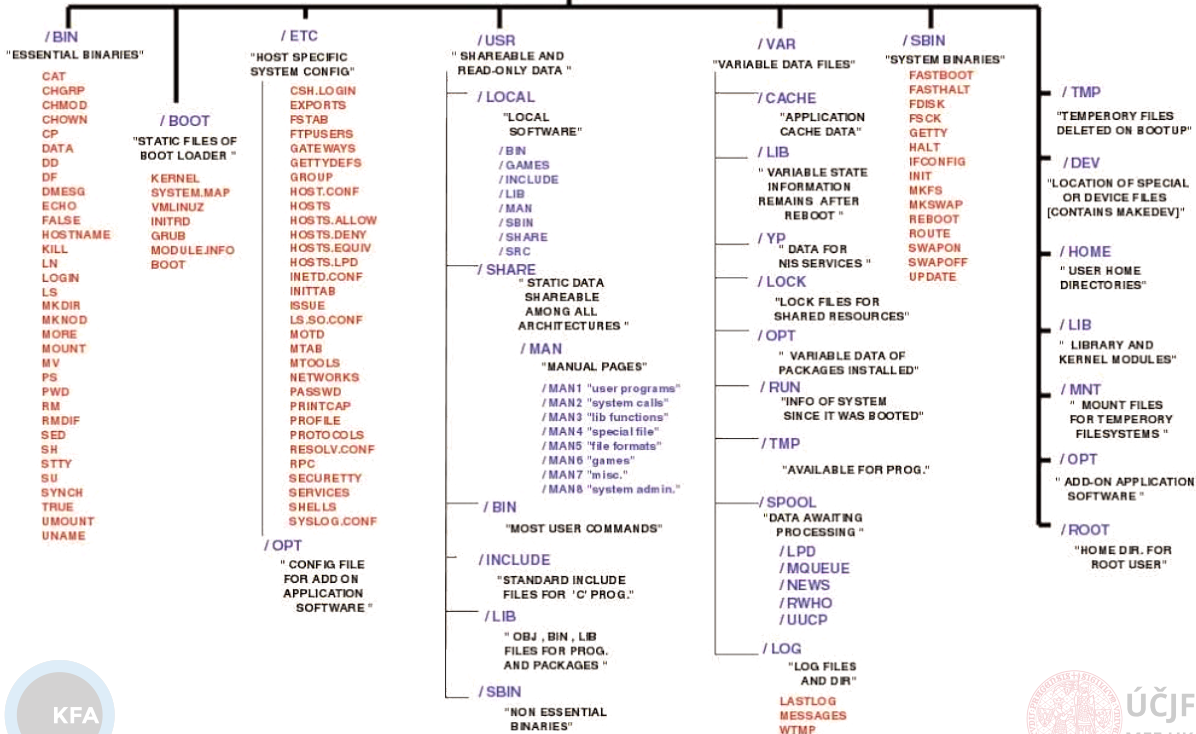
Structure of Directories in Linux

- Physical disks not visible in the structure (no **C:** and **D:**), disks are *mounted* to directories (admin can define what is mounted where)
 - e.g. typically "disk D:" is mounted to **/home** directory with users data
- Using **'/'** (slash) instead of Windows **'\'** (backslash)
- Linux filesystems (like **ext4**) features:
 - Directory and file names are CaSe SeNsItIvE
 - Native support of access control (user/group/all, read/write/execute)
 - Links (a bit similar to shortcuts in Windows, but for applications behave as real files)
- Hidden dirs and files starting with dot (**.***, e.g. **.config**), usually keeping configuration of applications
- Special files representing e.g. HW devices and their configurations
- Special directory names:
 - Root directory **'/'** (top directory of the Linux system)
 - Home directory of a user **'~/'** (representing typically **/home/username**)
 - Current directory **'./'**
 - Directory one level up **'../'**
- **Absolute paths** starting from root of the system **/**
- **Relative paths** from current directory (may or may not start with **'./'**)
- Text files has different standard for end-of-line (EOF) code from Windows/DOS/Old MACs
 - Conversion via commands **dos2unix** and **unix2dos**



Diagram of the Directories

/ "ROOT"



KFA

MFF UK



Snapshot of top directories in Linux and Windows 10:

```
/
├── bin
├── boot
├── dev
├── etc
├── home
├── lib*
├── lost+found
├── media
├── mnt
├── opt
├── proc
├── root
├── run
├── sbin
├── snap
├── srv
├── sys
├── tmp
├── usr
└── var
```

```
<- /
Name
.n
/.cache
/bin
/boot
/dev
/etc
/home
/lib
/lib32
/lib64
/libx32
/lost+found
/media
/mnt
/opt
/proc
/root
/run
/sbin
/snap
/srv
/sys
/tmp
/usr
/var
.autorelabel
@initrd.img
@initrd.img.old
@vmlinuz
@vmlinuz.old

<- /mnt/hdd_ntfs_C
Name
.n
/..
/$GetCurrent
/$RECYCLE.BIN
~Documents and Settings
/Intel
/PerfLogs
/Program Files
/Program Files (x86)
/ProgramData
/Recovery
/SWSETUP
/SYSTEM.SAV
/System Volume Information
/Users
/Windows
/Windows10Upgrade
/hp
/inetpub
/root
/totalcmd
*OS
*pagefile.sys
*swapfile.sys
```



```
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├── usr
└── var
```

/home

- Home directory of users in `/home/$(USER)`
- Place used by all ordinary users to store data, configurations, possibly also local applications
- Other users can usually read files of other users, unless manually disabled
- `/home/$(USER)/Desktop`: Any file/directory placed here will appear on GUI desktop
- `/home/$(USER)/.*`: User configuration files of various applications
 - Especially in `.config` subdirectory
 - Files associations, user shortcuts etc. in `.local/share/(applications)` subdirectory
- Analogy of `C:\Users`, resp. `C:\Documents and Settings` in Windows

/root

- Home directory of administrator (*superuser/root* user)
- Same structure as for users in `home/$(USER)` directory

/
bin
boot
dev
etc
home
lib*
lost+found
media
mnt
opt
proc
root
run
sbin
snap
srv
sys
tmp
usr
var

Ordinary application files

- Executable files in `/usr/bin`
- Data files in `/usr/share`
- Documentation, licence, examples etc. in `/usr/share/doc`
- Manual pages (help) for executables in `/usr/share/man`
- Libraries in `/usr/lib*`
- Header files of libraries in `/usr/include`

System application files

- Executable files in `/bin`
- *Superuser* executable files in `/sbin` and/or `/usr/sbin`
- `/etc`: Configuration of the system (services) and applications, common for all users
 - `etc/default`: Most common default settings
 - Analogy of Windows registry

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```

Local installations

- Usually not going through the ordinary package system, but directly copied to the system
- These programs and libraries placed in `/usr/local`
 - Contains similar sub-structure as the root `/` and/or `/usr` directories
 - I.e.: `etc`, `bin`, `lib`, `share`, ...

3rd party / commercial applications

- Whole application stored in `/opt`, with links to `/usr/bin` etc.
- `/snap` stores distribution-agnostic applications
 - All dependencies (libraries etc.) are included

/

- bin
- boot
- dev
- etc
- home
- lib*
- lost+found
- media
- mnt
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- proc
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Boot configuration in `/boot`

- Linux kernels to boot
- Configuration of the boot manager (*GRUB*)

Linux kernel modules and source

- Linux kernels sit in `/boot`
- Linux kernel modules in `/lib/modules`
- Linux kernel source code in `/usr/src`

Hardware devices and processes

- Connected HW devices represented by special files in `/dev`
 - Storage devices to mount
 - Dustbin `/dev/null`
 - Console, random generator device, ...
- Configuration of the HW devices in `/sys`, *superuser* can use the files to modify the configuration of the HW drivers
- `/proc` directory keeps information about running processes, HW configuration (memory, cpu)
 - Interface to the kernel internal data structures
- Runtime information about processes in `/run` (e.g. connected WiFi)

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├── run
├── sbin
├── snap
├── srv
├── sys
├── tmp
├── usr
└── var
```

Lost files

- Lost and recovered files after OS crash

Storage devices connected to the system

- Removable devices usually appear in `/media`, resp. `/media/${USER}`
 - Modern distributions connected them (*mount*) automatically
- Windows partitions, network storages etc. are usually mounted to `/mnt`
 - Follow rules defined in `/etc/fstab` file
 - And/or rules for auto-mounting in `/etc/auto*` files

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└── var
```

Temporary application settings in `/var`

- `/var/cache`: Temporary files of applications, e.g.:
 - Downloaded installation packages of `apt` system in `/var/cache/apt/archives`
- `/var/lib`: Variable system information, e.g.:
 - Network connections
 - Installed packages info in `/var/lib/dpkg/info`
 - Content of package repositories in `/var/lib/apt/lists`
- `/var/spool`: Data awaiting further processing, e.g.:
 - E-mails
 - Print jobs
- `/var/log`: System log files:
 - Crucial for administrators
 - Boot, kernel messages, logins, services (e.g. WWW servers) etc.
- `/var/www`: WWW server data
- `/var/lock`: Application and system lockers

Temporary files in `/tmp`

- Temporary files of applications, e.g.:
 - Opened / downloaded files from web-browsers
 - Archives unzipped in file-browsers

Users and Groups:

- /etc/passwd: users configuration: home, shell, title, uid
- /etc/shadow: users password hash
- /etc/groups: groups

Superusers:

- su / sudo (-i)
- su needs further config to run graphical applications
- visudo
- separate home dir in /root

Work with the Command Line in Terminals

- Very powerful in Linux, allows to master the OS
- Commands are taken by a *shell* and given to the OS
- Allows complicated scripts including loops, macros, conditions, etc.
- Several *shells* exist:
 - **bash**: most common
 - **dash**: minimalistic, for system scripts
 - **zsh**: programmers focused
 - **ksh**:
 - **csh**: different syntax from bash-like shells above
 - **tcsh**: enhances csh
 - **fish**: friendly interactive shell
- **chsh** command to change user shell

- **Left/Right/Home/End**: navigate cursor through the command line
- **Up/Down-Arrows**: browsing through history of commands
- **Tabulator**: complements commands or file names
 - Search for commands in the standard executable paths
 - Shows all possibilities in case the completion is ambiguous
 - Possibility to enhance completion for specific commands (ssh and remote host names etc.)
- **Ctrl-r**: search in history of commands backward
- **Ctrl-s**: search in history of commands forward
- **Ctrl-g**: end of search (not-only search) mode
- **Ctrl-l**: clear terminal window
- **Ctrl-q**: unblocks blocked terminal
 - Some terminal emulators get blocked with the Ctrl-s command
- **Ctrl+c**: interrupt running process
- **Ctrl+d**: interrupt writing into file (e.g. in `cat > filename`)

- Configuration / startup files:
 - `/.bash_history`: history of commands
 - `/.bashrc`: startup script for non-login interactive shells
 - `/.bash_profile`: startup script for login shells (login in text console or from remote host)
 - `/.profile` is read by bash too, to be backward-compatible with old `sh`
 - `/etc/profile`: system-wide
 - `/etc/motd`: message on login shells
- Other shells have similarly-named files
- Typical configurations in `/.bashrc`:
 - Format of command prompt: `PS1` (also `PS2-PS4` for 2nd etc. level of prompts)
 - `PATH` to executables
 - `PATH` to 3rd party or local libraries (`LD_LIBRARY_PATH`)
 - Enhanced completion and other plugins (e.g. list of commands in not-installed packages)
 - Aliases (alias/unalias commands)
 - Default limits (ulimit command)
 - Environmental variables / program setups (`export` | `less`)
 - History length

Programs available in shell or in the executable PATHs.

- General structure: `[path/]command [options] [arguments]`
- List of options and arguments (e.g. for `systemctl` command):
 - `command --help`, resp. `command -h`: basic syntax and options of the command
 - `man command`: manual pages with more detailed info
 - `info command`: interactive manual pages (jump to references etc.)
 - `command -v`, resp. `command --verbose`: be verbose about what is being done
- Run in background, while continuing work in shell: `command ... &`
- `fg`: Put command already running in background back to foreground of the shell
- `Ctrl+z`: Suspend process / command (stops processing)
- `bg`: Put command into background (typically used to let suspended command running again in the background)
- When command / program ends, it usually returns a *return code*
 - 0 ... usually means "no error"
 - non-zero is usually indication of premature exit of the command because of some problem
- Find full path to a command: `which command` (or search for it in aliases: `command alias` lists existing aliases)