

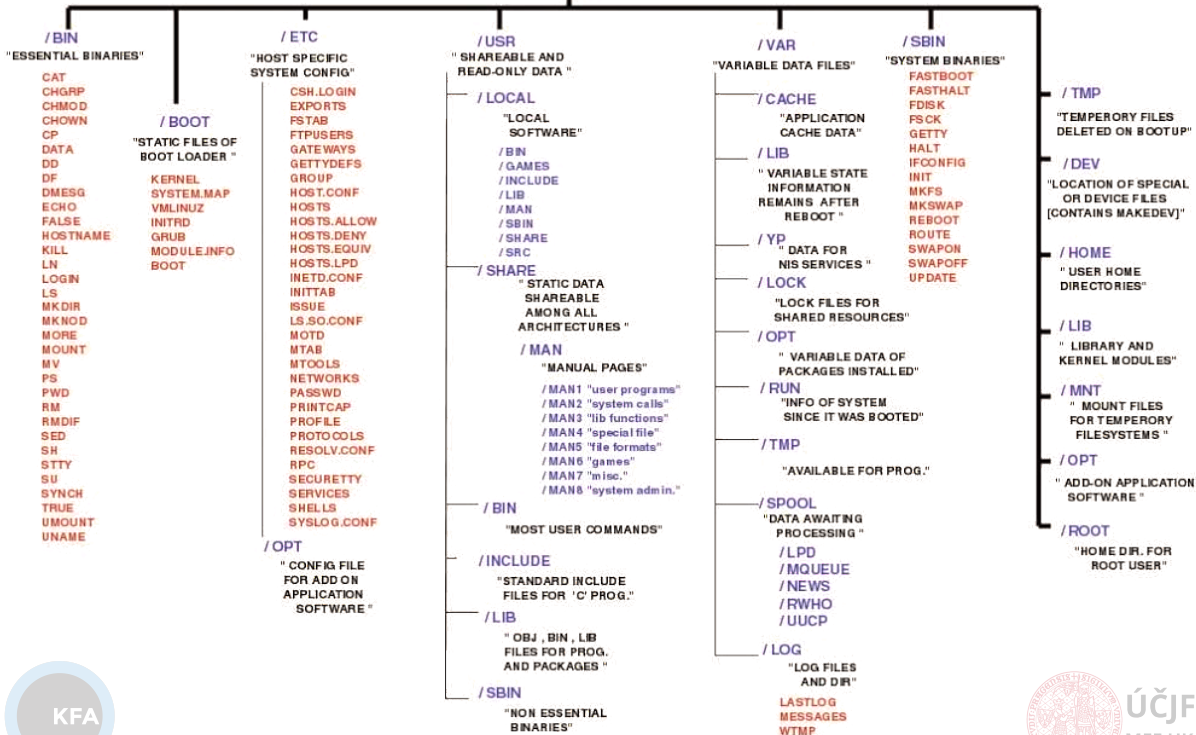
Structure of Directories in Linux

Directories and files in Linux

- Physical disks not visible in the structure (no **C:** and **D:**), disks are *mounted* to directories (admin can define what is mounted where)
 - e.g. typically "disk D:" is mounted to **/home** directory with users data
- Using **'/'** (slash) instead of Windows **'\'** (backslash)
- Linux filesystems (like **ext4**) features:
 - Directory and file names are CaSe SeNsItIvE
 - Native support of access control (user/group/all, read/write/execute)
 - Links (a bit similar to shortcuts in Windows, but for applications behave as real files)
- Hidden dirs and files starting with dot (**.***, e.g. **.config**), usually keeping configuration of applications
- Special files representing e.g. HW devices and their configurations
- Special directory names:
 - Root directory **'/'** (top directory of the Linux system)
 - Home directory of a user **'~/'** (representing typically **/home/username**)
 - Current directory **'./'**
 - Directory one level up **'../'**
- **Absolute paths** starting from root of the system **/**
- **Relative paths** from current directory (may or may not start with **'./'**)
- Text files has different standard for end-of-line (EOF) code from Windows/DOS/Old MACs
 - Conversion via commands **dos2unix** and **unix2dos**

Diagram of the Directories

/ "ROOT"



KFA

MFF UK



Snapshot of top directories in Linux and Windows 10:

```
/
├── bin
├── boot
├── dev
├── etc
├── home
├── lib*
├── lost+found
├── media
├── mnt
├── opt
├── proc
├── root
├── run
├── sbin
├── snap
├── srv
├── sys
├── tmp
├── usr
└── var
```

```
← /
.n      Name
./cache
./bin
./boot
./dev
./etc
./home
./lib
./lib32
./lib64
./libx32
./lost+found
./media
./mnt
./opt
./proc
./root
./run
./sbin
./snap
./srv
./sys
./tmp
./usr
./var
.autorelabel
@initrd.img
@initrd.img.old
@vmlinuz
@vmlinuz.old

← /mnt/hdd_ntfs_C
.n      Name
./
./GetCurrent
./$RECYCLE.BIN
~/Documents and Settings
~/Intel
~/PerfLogs
~/Program Files
~/Program Files (x86)
~/ProgramData
~/Recovery
~/SWSETUP
~/SYSTEM.SAV
~/System Volume Information
~/Users
~/Windows
~/Windows10Upgrade
~/hp
~/inetpub
~/root
~/totalcmd
*OS
*pagefile.sys
*swapfile.sys
```



```
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```

/home

- Home directory of users in `/home/$(USER)`
- Place used by all ordinary users to store data, configurations, possibly also local applications
- Other users can usually read files of other users, unless manually disabled
- `/home/$(USER)/Desktop`: Any file/directory placed here will appear on GUI desktop
- `/home/$(USER)/.*`: User configuration files of various applications
 - Especially in `.config` subdirectory
 - Files associations, user shortcuts etc. in `.local/share/(applications)` subdirectory
- Analogy of `C:\Users`, resp. `C:\Documents and Settings` in Windows

/root

- Home directory of administrator (*superuser/root* user)
- Same structure as for users in `home/$(USER)` directory

/

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Ordinary application files

- Executable files in `/usr/bin`
- Data files in `/usr/share`
- Documentation, licence, examples etc. in `/usr/share/doc`
- Manual pages (help) for executables in `/usr/share/man`
- Libraries in `/usr/lib*`
- Header files of libraries in `/usr/include`

System application files

- Executable files in `/bin`
- *Superuser* executable files in `/sbin` and/or `/usr/sbin`
- `/etc`: Configuration of the system (services) and applications, common for all users
 - `etc/default`: Most common default settings
 - Analogy of Windows registry

Application Installation (Special, Local)

/

- bin
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- usr
- var

Local installations

- Usually not going through the ordinary package system, but directly copied to the system
- These programs and libraries placed in `/usr/local`
 - Contains similar sub-structure as the root `/` and/or `/usr` directories
 - I.e.: `etc`, `bin`, `lib`, `share`, ...

3rd party / commercial applications

- Whole application stored in `/opt`, with links to `/usr/bin` etc.
- `/snap` stores distribution-agnostic applications
 - All dependencies (libraries etc.) are included

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snap
srv
sys
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usr
var

Boot configuration in `/boot`

- Linux kernels to boot
- Configuration of the boot manager (*GRUB*)

Linux kernel modules and source

- Linux kernels sit in `/boot`
- Linux kernel modules in `/lib/modules`
- Linux kernel source code in `/usr/src`

Hardware devices and processes

- Connected HW devices represented by special files in `/dev`
 - Storage devices to mount
 - Dustbin `/dev/null`
 - Console, random generator device, ...
- Configuration of the HW devices in `/sys`, *superuser* can use the files to modify the configuration of the HW drivers
- `/proc` directory keeps information about running processes, HW configuration (memory, cpu)
 - Interface to the kernel internal data structures
- Runtime information about processes in `/run` (e.g. connected WiFi)


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```

Lost files

- Lost and recovered files after OS crash

Storage devices connected to the system

- Removable devices usually appear in `/media`, resp. `/media/$(USER)`
 - Modern distributions connected them (`mount`) automatically
- Windows partitions, network storages etc. are usually mounted to `/mnt`
 - Follow rules defined in `/etc/fstab` file
 - And/or rules for auto-mounting in `/etc/auto*` files

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```

(Semi-temporary application settings in `/var`)

- `/var/cache`: Temporary files of applications, e.g.:
 - Downloaded installation packages of `apt` system in `/var/cache/apt/archives`
- `/var/lib`: Variable system information, e.g.:
 - Network connections
 - Installed packages info in `/var/lib/dpkg/info`
 - Content of package repositories in `/var/lib/apt/lists`
- `/var/spool`: Data awaiting further processing, e.g.:
 - E-mails
 - Print jobs
 - Scheduled user tasks
- `/var/log`: System log files:
 - Crucial for administrators
 - Boot, kernel messages, logins, services (e.g. WWW servers) etc.
- `/var/www`: WWW server data
- `/var/lock`: Application and system lockers

Temporary files in `/tmp`

- Temporary files of applications, e.g.:
 - Opened / downloaded files from web-browsers
 - Archives unzipped in file-browsers

Work with the Command Line in Terminals

- Very powerful in Linux, allows to master the OS
- Commands are taken by a *shell* and given to the OS
- Allows complicated scripts including loops, macros, conditions, etc.
- Several *shells* exist:
 - **bash**: most common
 - **dash**: minimalistic, for system scripts
 - **zsh**: programmers focused
 - **ksh**:
 - **csh**: different syntax from bash-like shells above
 - **tcsh**: enhances csh
 - **fish**: friendly interactive shell
- **chsh** command to change user shell

- **Left/Right/Home/End**: navigate cursor through the command line
- **Up/Down-Arrows**: browsing through history of commands
- **Tabulator**: complements commands or file names
 - Search for commands in the standard executable paths
 - Shows all possibilities in case the completion is ambiguous
 - Possibility to enhance completion for specific commands (ssh and remote host names etc.)
- **Ctrl-r**: search in history of commands backward
- **Ctrl-s**: search in history of commands forward
- **Ctrl-g**: end of search (not-only search) mode
- **Ctrl-l**: clear terminal window
- **Ctrl-q**: unblocks blocked terminal
 - Some terminal emulators get blocked with the Ctrl-s command
- **Ctrl+c**: interrupt running process
- **Ctrl+d**: interrupt writing into file (e.g. in `cat > filename`)

- Configuration / startup files:
 - `/.bash_history`: history of commands
 - `/.bashrc`: startup script for non-login interactive shells
 - `/.bash_profile`: startup script for login shells (login in text console or from remote host)
 - `/.profile` is read by bash too, to be backward-compatible with old `sh`
 - `/etc/profile`: system-wide
 - `/etc/motd`: message on login shells
- Other shells have similarly-named files
- Typical configurations in `/.bashrc`:
 - Format of command prompt: `PS1` (also `PS2-PS4` for 2nd etc. level of prompts)
 - `PATH` to executables
 - `PATH` to 3rd party or local libraries (`LD_LIBRARY_PATH`)
 - Enhanced completion and other plugins (e.g. list of commands in not-installed packages)
 - Aliases (alias/unalias commands)
 - Default limits (ulimit command)
 - Environmental variables / program setups (`export` | `less`)
 - History length

Programs available in shell or in the executable PATHs.

- General structure: `[path/]command [options] [arguments]`
- List of options and arguments (e.g. for `systemctl` command):
 - `command --help`, resp. `command -h`: basic syntax and options of the command
 - `man command`: manual pages with more detailed info
 - `info command`: interactive manual pages (jump to references etc.)
 - `command -v`, resp. `command --verbose`: be verbose about what is being done
- Run in background, while continuing work in shell: `command ... &`
- `fg`: Put command already running in background back to foreground of the shell
- `Ctrl+z`: Suspend process / command (stops processing)
- `bg`: Put command into background (typically used to let suspended command running again in the background)
- When command / program ends, it usually returns a *return code*
 - 0 ... usually means "no error"
 - non-zero is usually indication of premature exit of the command because of some problem
- Find full path to a command: `which command` (or search for it in aliases: `command alias` lists existing aliases)